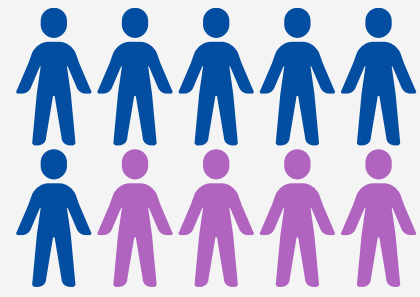


# STUDENTS

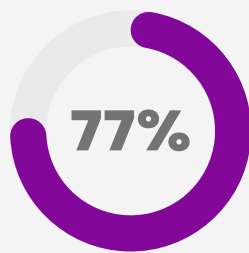
## Gaming Habits

### WE CONTACTED STUDENTS FROM 6 EUROPEAN COUNTRIES

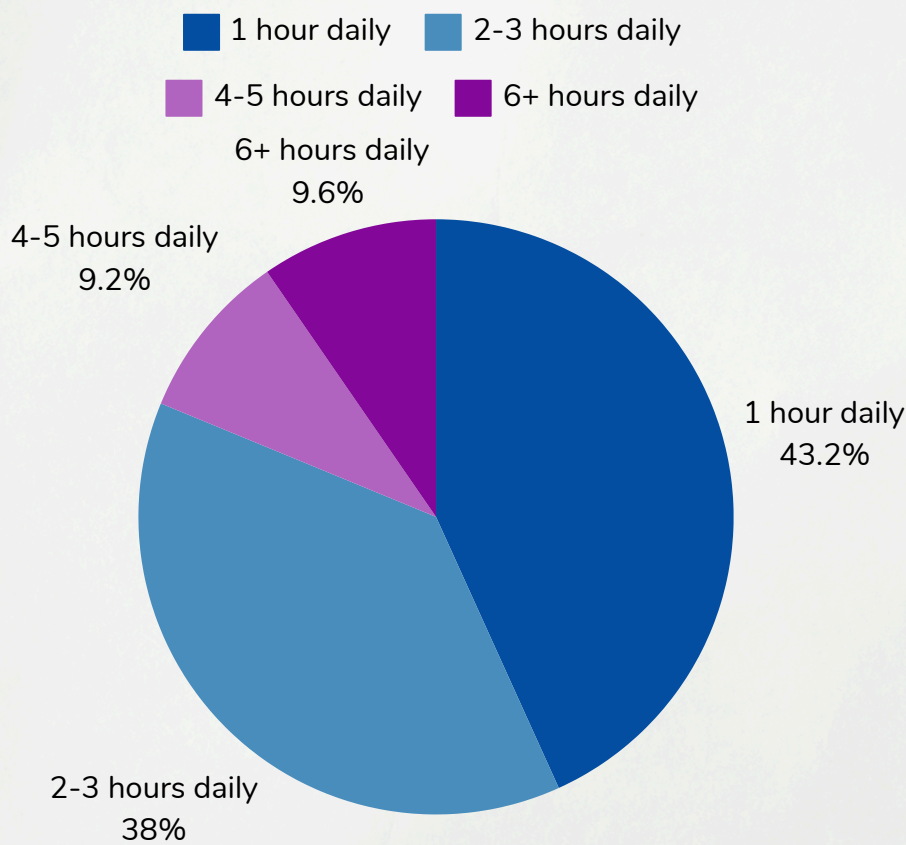
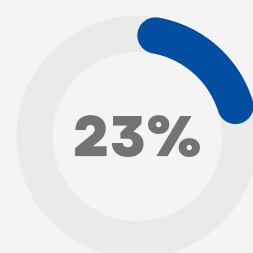
286 students from Germany, Austria, Spain, Portugal, Ireland and Cyprus.



**220 students**  
Play videogames daily



**66 students**  
Do not play at all



*"Gaming doesn't affect my studies"*

*"Sometimes I get angry after losing."*



### DID YOU KNOW?

High daily gaming hours for some students (4-6 hours) could correlate with reduced social interactions in non-gaming environments.

JOIN THE SCHOOL CAMPAIGN!

**PAUSE, PLAY, BALANCE**

